Abstract

Multi-Point, Concurrent, Video Display System Using Inexpensive, Closed Vehicles

A relatively short body (*e.g.* 12' length), mobile, closed body vehicle (*e.g.*, a pullable, closed trailer **100** (**Figs. 2 -4**) , van **200** (**Figs. 6** & **7**) or closed truck **300** (**Figs. 8** & **9**) with a box-like body (**101/201/301/501**) preferably of a standard, readily available type, which is modified to have wall openings made, having preferably a dynamic video display (**115/215/315/515**) on each of its sides and rear, in which preferably the video signal to be display originates from, for example, the "Internet" (**2**) and is supplied to the vehicle via, for example, a satellite hook-up (**1** & **103/203/303/505**) or, alternatively, via a hard-wired (**504**) or a wireless "connection." A multi-point, video display system (**Fig. 1**) uses a multiple number of such vehicles geographically dispersed at various locations, each preferably with its own connection to, for example, the "Internet", or more preferably using a two-way, geosynchronous satellite hook-up, allowing for the concurrent, co-ordinated display of the same video signal at the geographically spaced or dispersed locations in a very cost effective manner. Such an approach allows, for example, the "live" (or recorded) presentation of, for example, a political speech or announcement or a sporting event or political or business event or other event or advertising campaign

of a geographically dispersed interest. Each video display takes up a percentage of at least about fifteen (15%) percent or greater of each side wall's area.